

Table 4 Correspondence between Character Codes and Character Patterns (ROM Code: A02)

Lower 4 Bits \ Upper 4 Bits		0000	0001	0010	0011	0100	0101	0110	0111	1000	1001	1010	1011	1100	1101	1110	1111	
xxxx0000	CG RAM (1)																	
	(2)																	
xxxx0010	(3)																	
	(4)																	
xxxx0100	(5)																	
	(6)																	
xxxx0110	(7)																	
	(8)																	
xxxx1000	(1)																	
	(2)																	
xxxx1010	(3)																	
	(4)																	
xxxx1100	(5)																	
	(6)																	
xxxx1110	(7)																	
	(8)																	