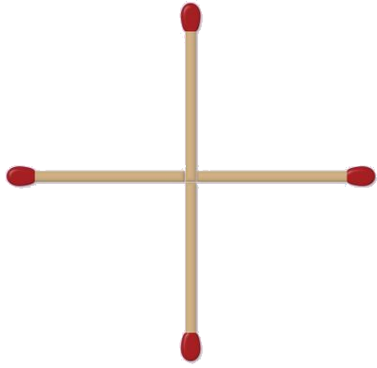
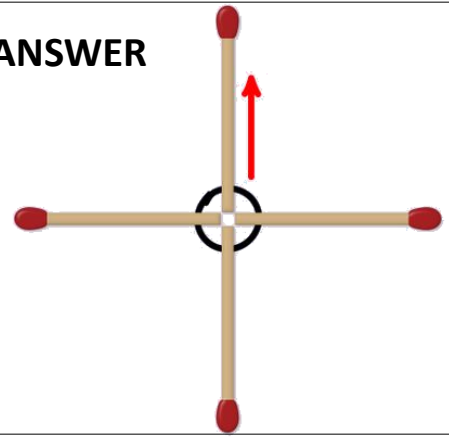


Move one match to form a square.

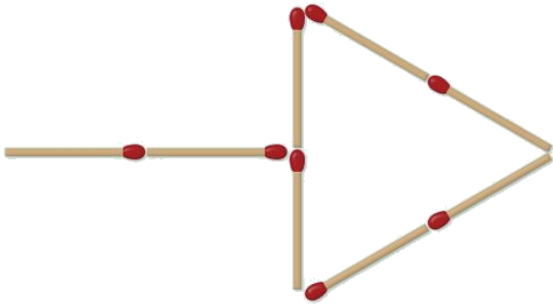


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ANSWER

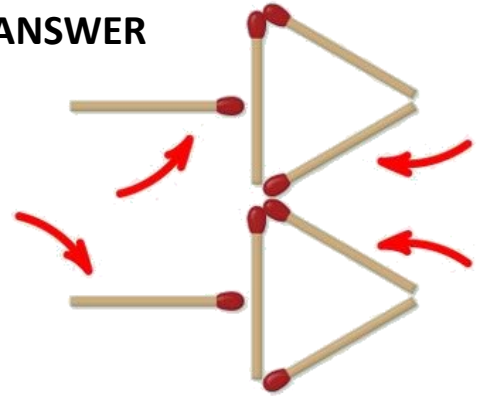


Move 4 matches only. Make 2 smaller arrows.

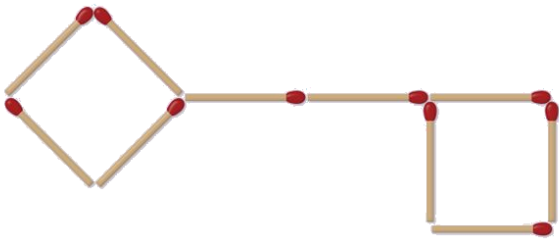


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ANSWER

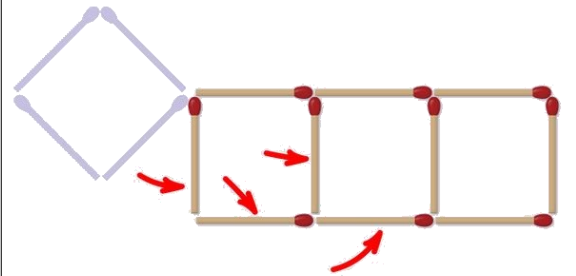


Move 4 matches to form 3 squares.

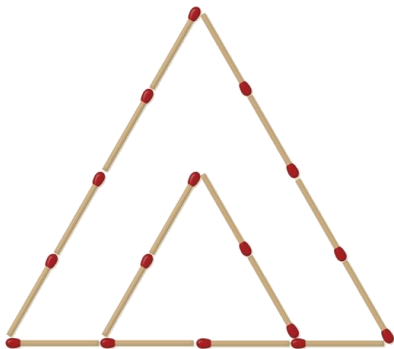


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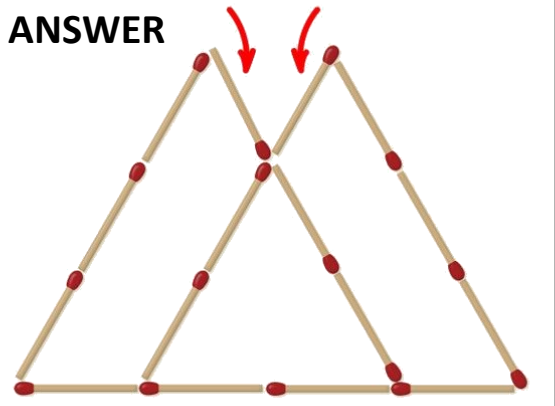


Move 2 matches to make 3 triangles.

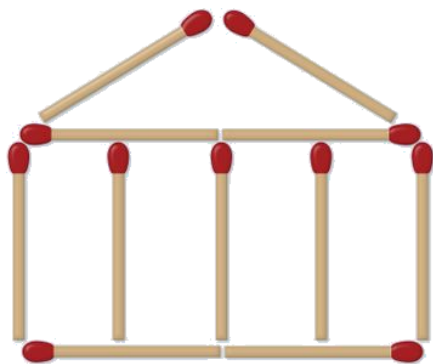


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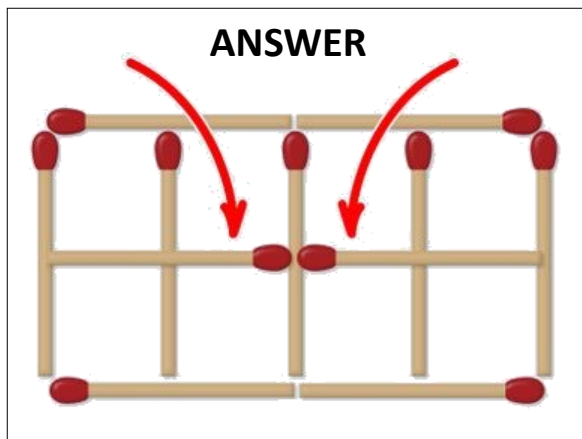
ANSWER



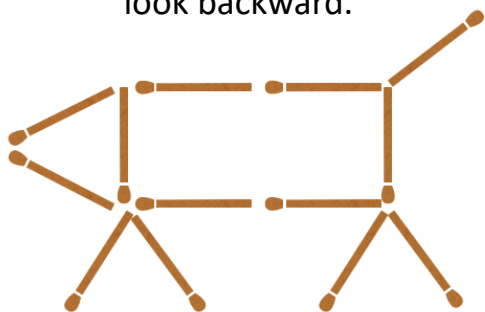
Move 2 matches to form 11 squares.



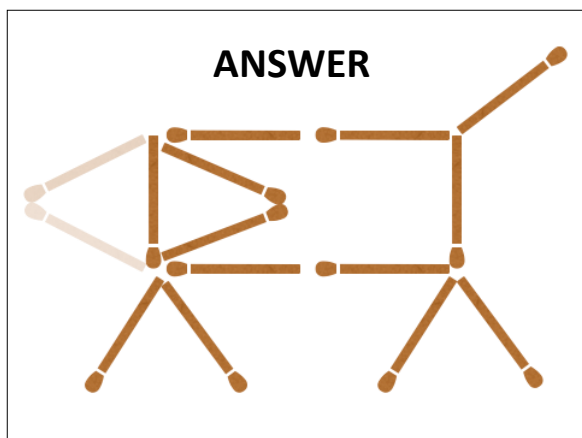
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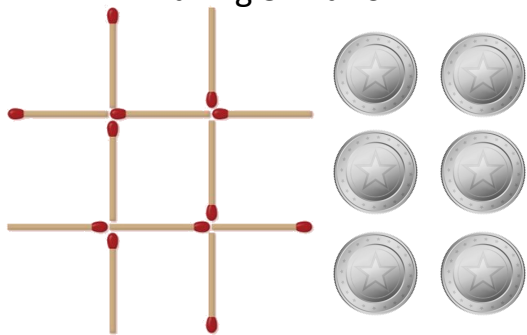
Move 2 matches to make the dog look backward.



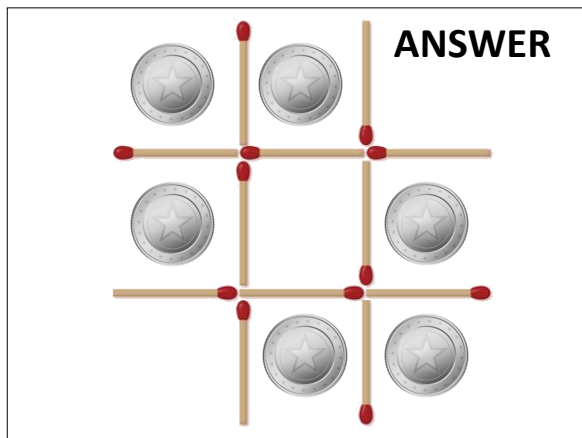
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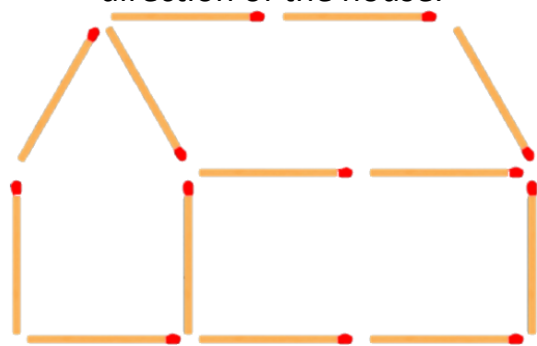
Place each coin in a square without making 3 in a row.



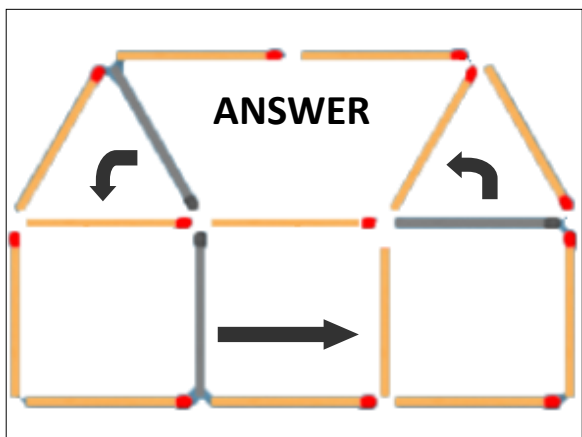
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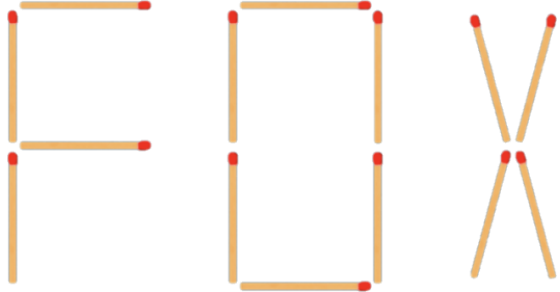
Move 3 matches to change the facing direction of the house.



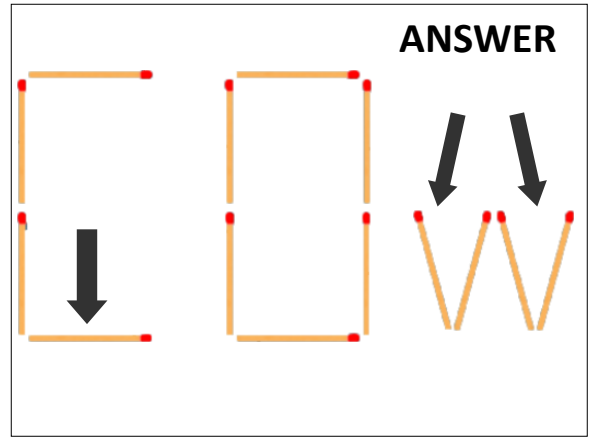
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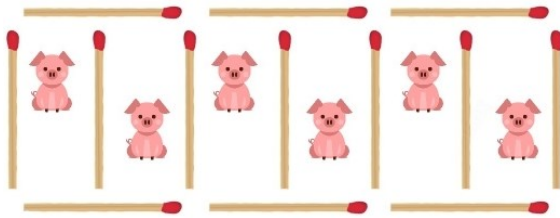
Move 3 matches to make another animal.



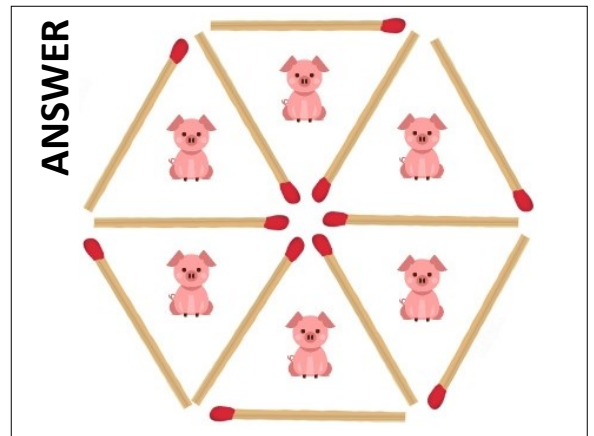
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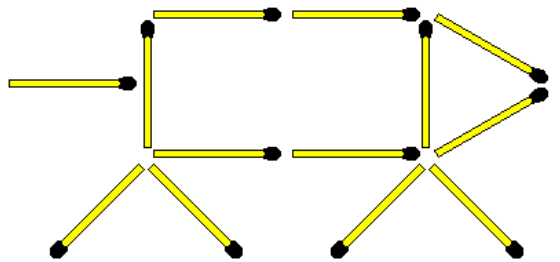
Rebuild the pig pens using only 12 matches to make 6 equal size pens.



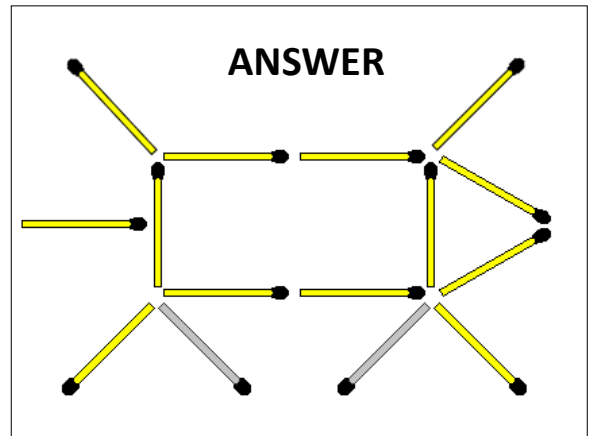
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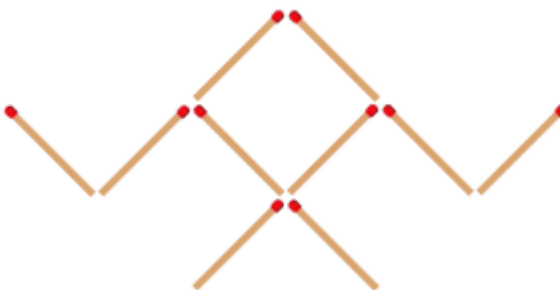
Move 2 matches to make the dog lay down.



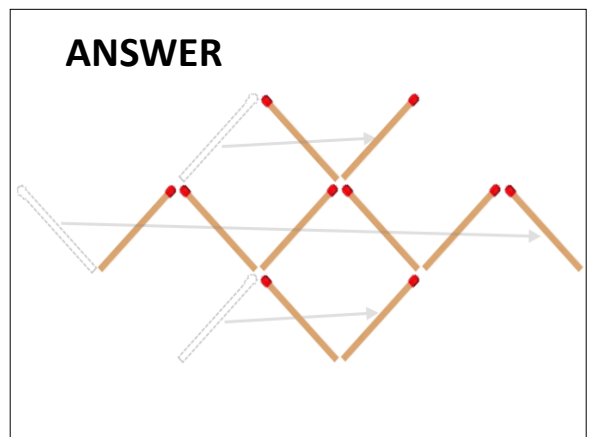
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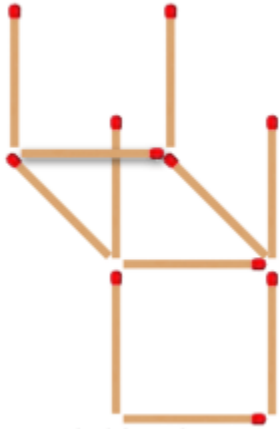
Move 3 matches so the bird flies downwards.



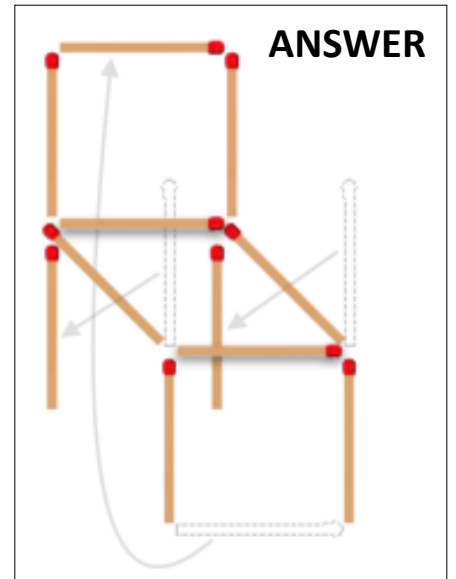
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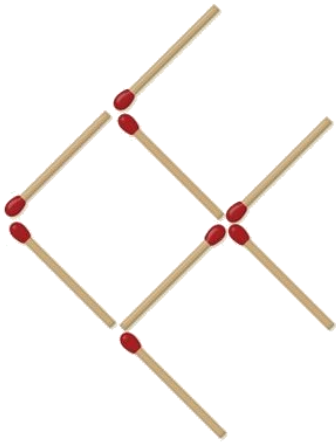
Move 3 matches to flip the chair upright.



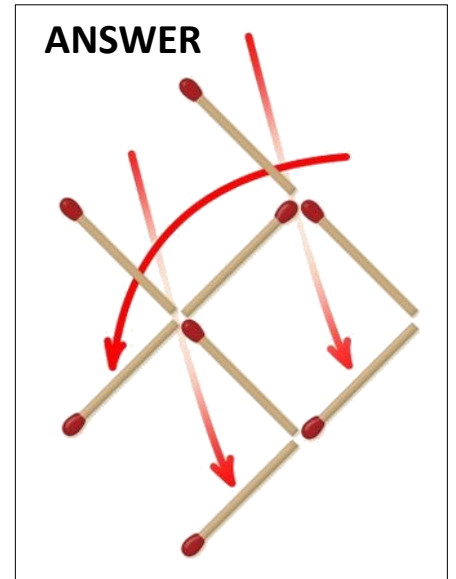
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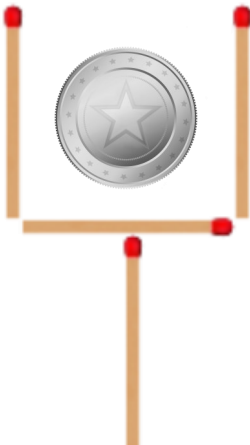
Move only 3 matches so the fish swims to the right.



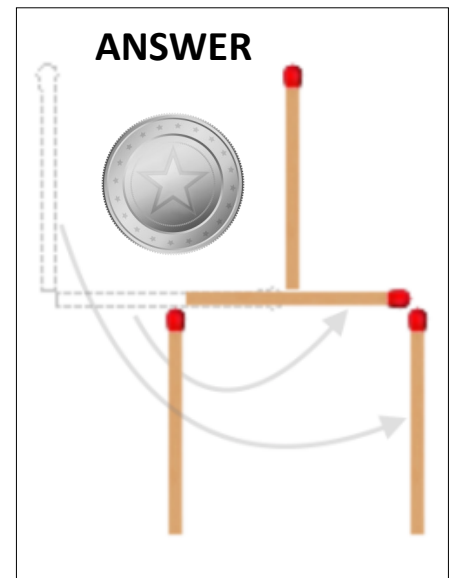
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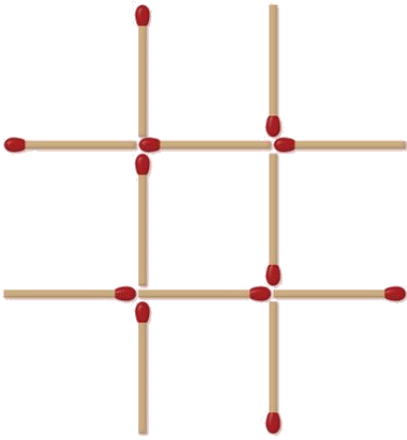
Move 2 matches so the coin is outside the glass.



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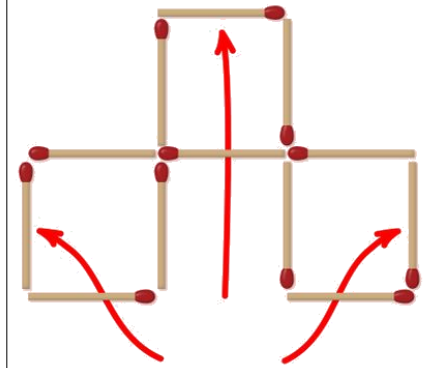


Move 3 matches to make 3 equal squares.

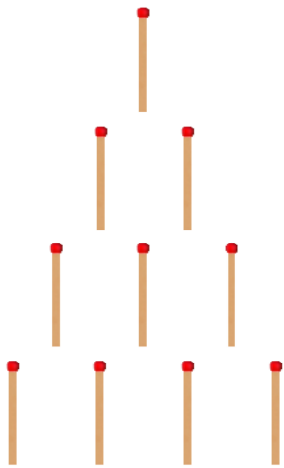


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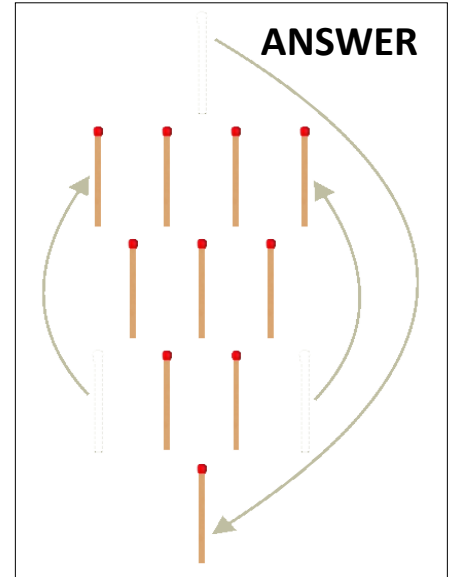


Move 3 matches to turn the tower upside down.

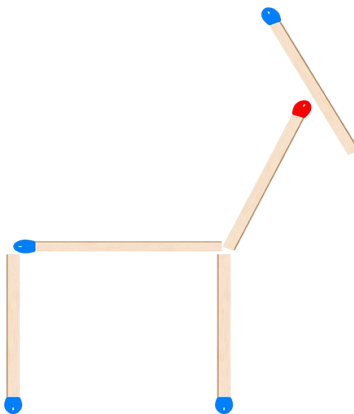


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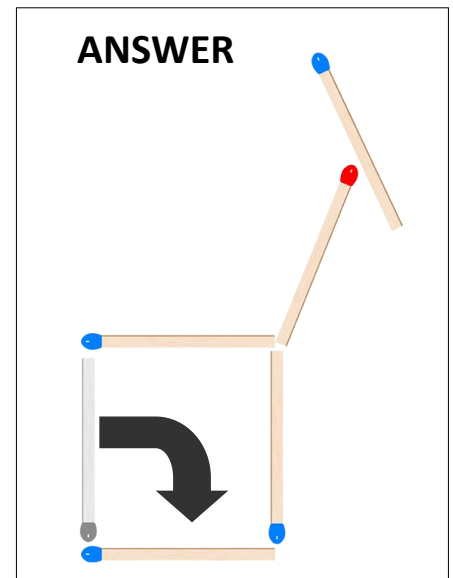


Move 1 match to turn the donkey.

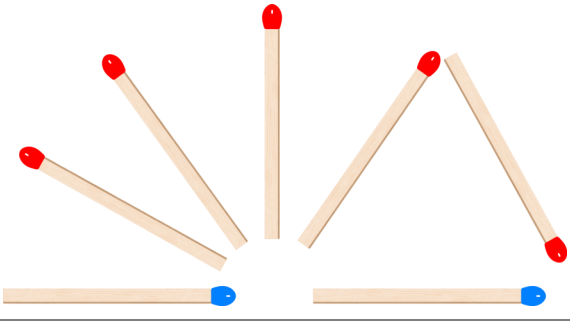


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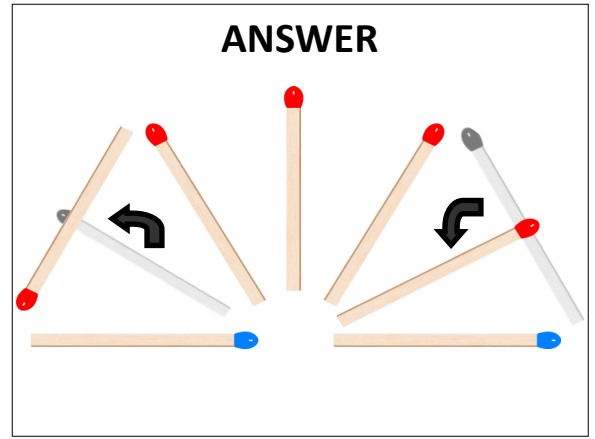
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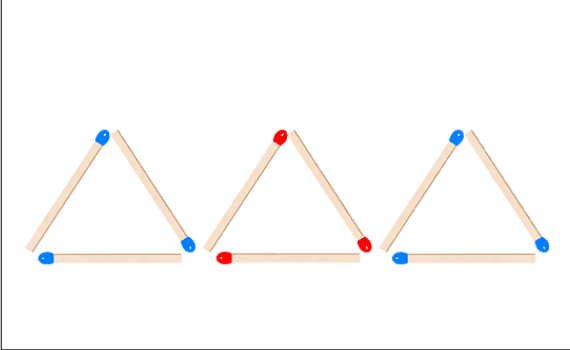
Move 2 matches to make the hedgehog move in the opposite direction.



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Move 3 matches to make 5 triangles.



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