How to Use Twine to Build an Interactive Story
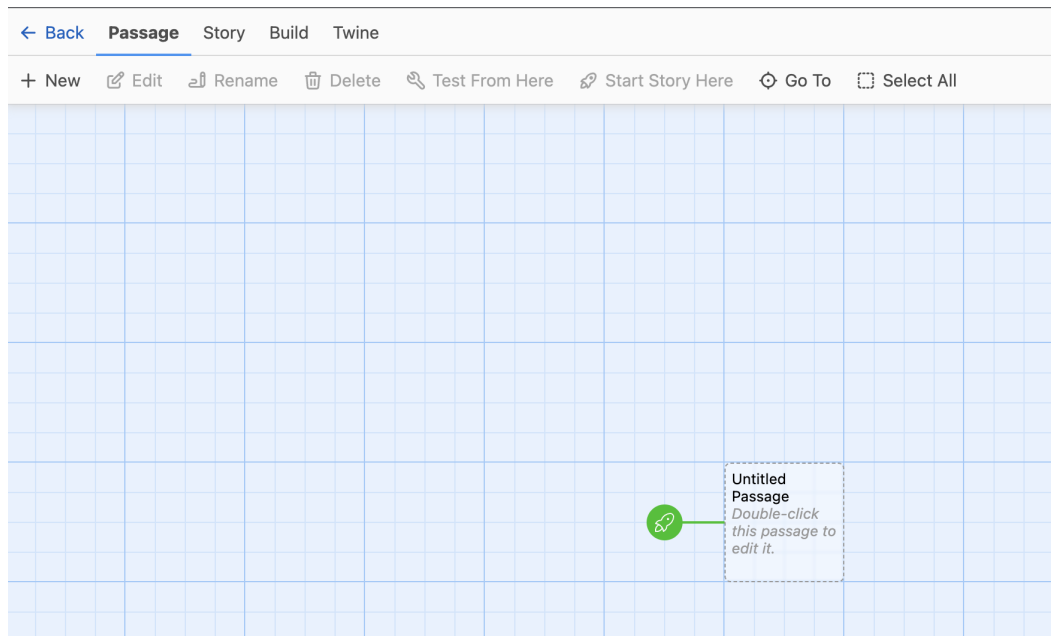

Head to Twine
https://twinery.org/

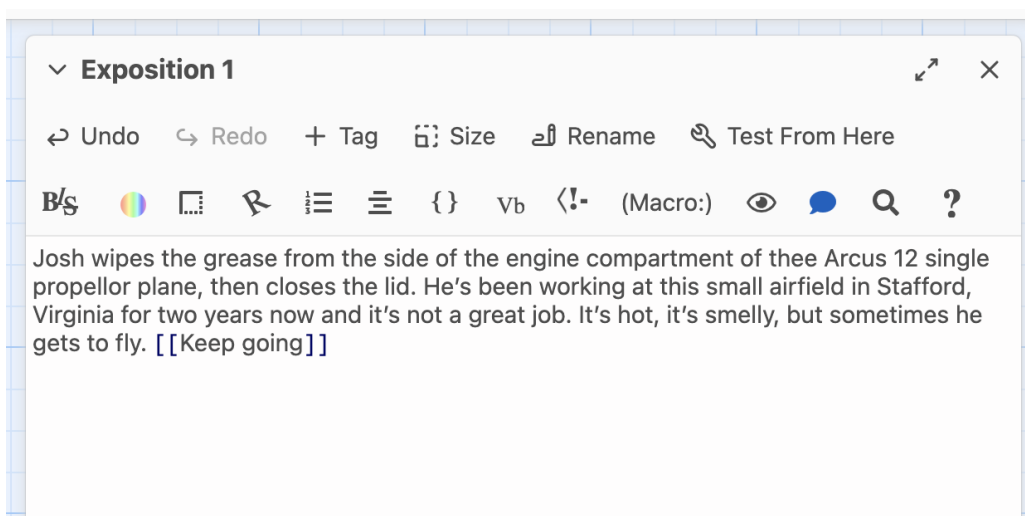Choose the "Use in your browse" option

You will see a Story Tab and the top of the page and be able to create a "New" one.
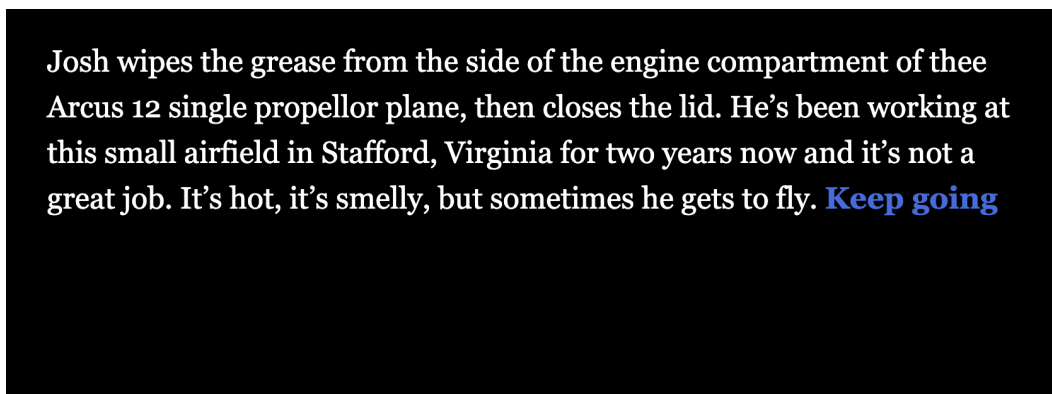

    You will see a grid with one box selected. This is where you will start to build your story. Double click inside this box to expand a text box. Have your Google Doc with your prepared story ready. You will be able to copy and paste your writing into these boxes. To create another text box for your story to continue, use double brackets around any text that you want to be the link words to the next page of your story. Example: [[Click Here]]
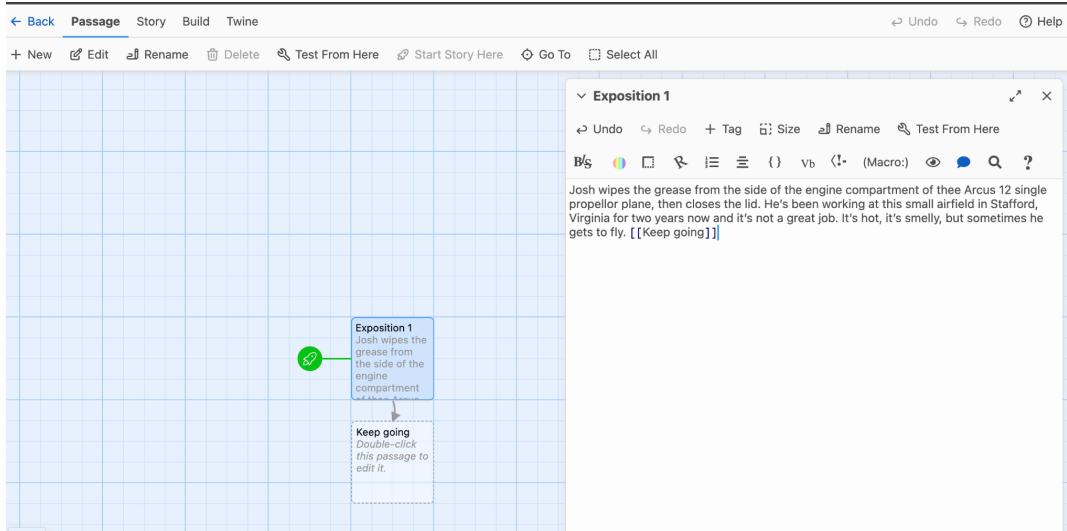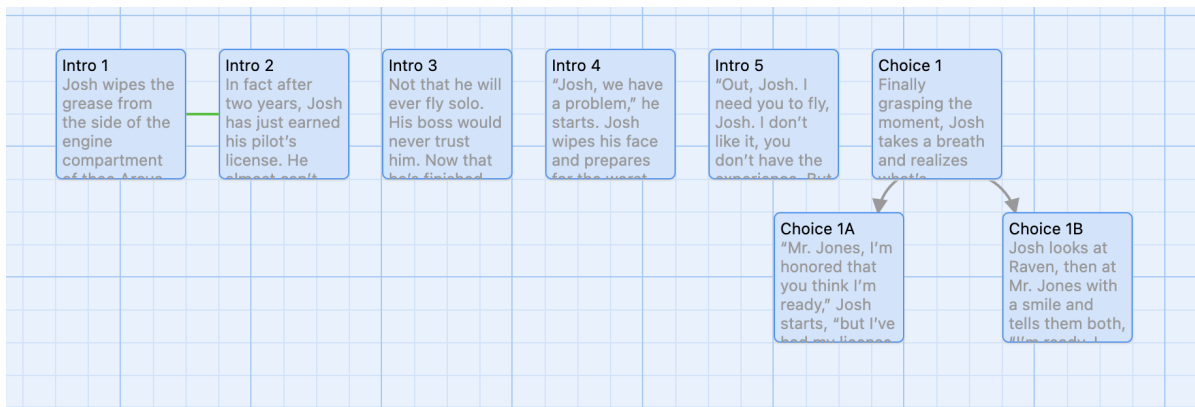
As you build your story, you will see a button to "Test From Here" in the notepad. Use this button to test your project as you go.

By pressing the "Test from Here" Button, this screen above becomes this screen below!

Josh wipes the grease from the side of the engine compartment of thee Arcus 12 single propellor plane, then closes the lid. He's been working at this small airfield in Stafford, Virginia for two years now and it's not a great job. It's hot, it's smelly, but sometimes he gets to fly. **Keep going**

To make more choices in your story, you'll want to create multiple links in your story!


In order to have multiple paths in your story, you will have to create a name for each link on your page. I called mine Choice 1A and Choice 1B. Inside the double brackets, I have added the name of the path for the text to link to: [[text link -> Path Name]]
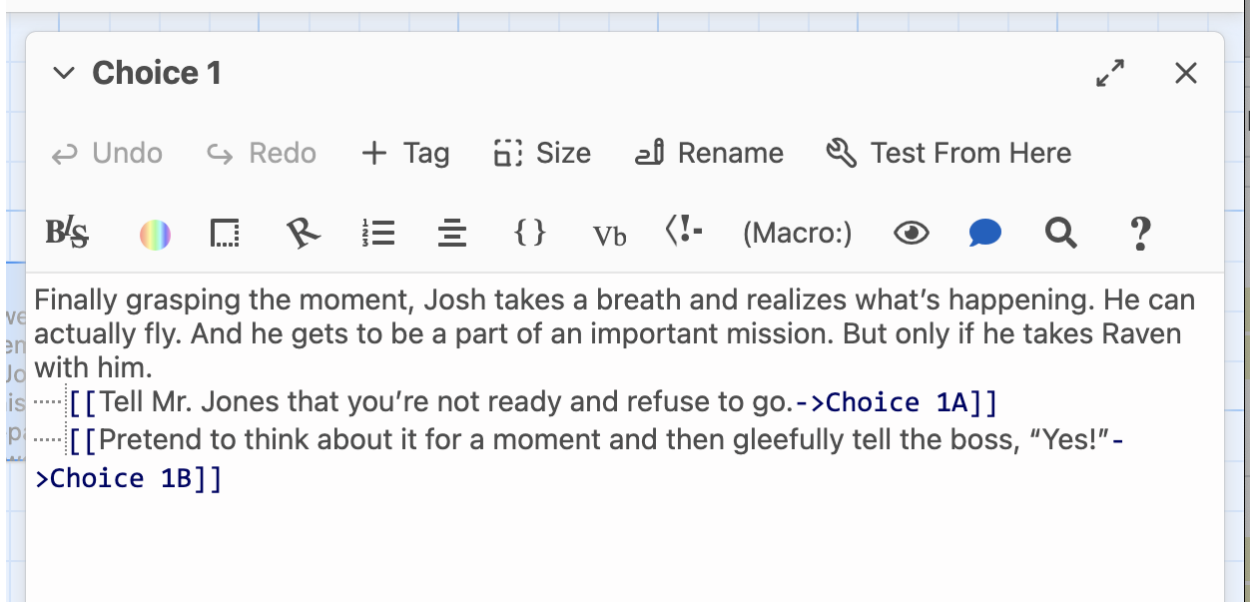
How you build your story is up to you, but this will get you started on all the paths and choices that you will need.

When you are finished with your story, be sure to test it to be sure that all your links work how you want them to.

When you are ready to test your whole project, select the "Build" tab from the top of the menu.
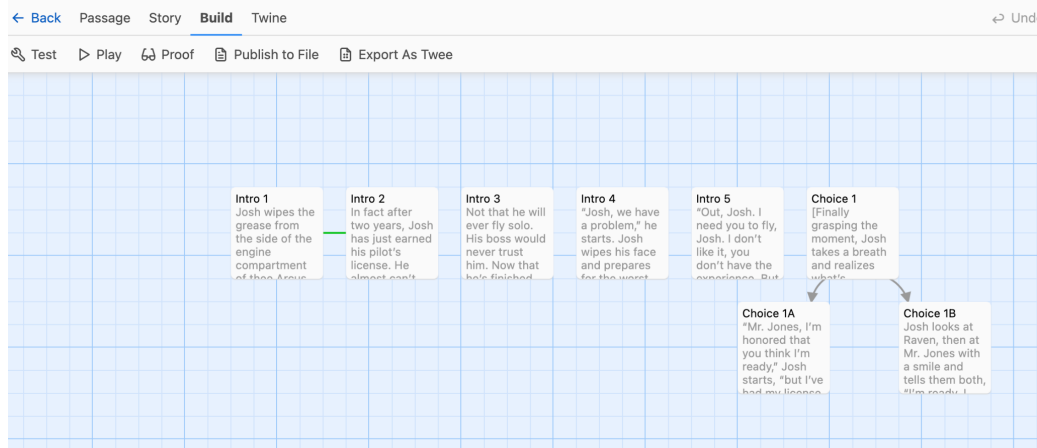
Here you will see the option to "Play" your story, and also to publish your story. When your story is finished and the way that you want it to be, select the "Publish to File" button. This will allow you to download the story as a file. You can then submit your story.

To submit your story, visit your Module in Canvas then upload your file to submit.

Resource support:
https://www.adamhammond.com/twineguide/#passages

Ford, Melissa. *Writing Interactive Fiction with Twine*. Indiana, Que. 2016.